



Monks Coppenhall Academy and Day Nursery

"To be the best we can in mind, body and spirit"

"Working together to create better futures"

Monks Coppenhall Academy Art and Design Skills Progression

Drawing

Reception (Marvellous Marks)	Year 1 (Make your mark)	Year 2	
<p>Explore, use and refine a variety of artistic effects to express ideas and feelings.</p> <ul style="list-style-type: none"> ● Explore mark making using a range of drawing materials. ● Investigate marks and patterns when drawing. ● Identify similarities and difference between drawing tools. ● Investigate how to make large and small movements with control when drawing. ● Practise looking carefully when drawing. ● Combine materials when drawing. 	<ul style="list-style-type: none"> ● Hold and use drawing tools in different ways to create different lines and marks. ● Create marks by responding to different stimulus such as music. ● Overlap shapes to create new ones. ● Use mark making to replicate texture. ● Look carefully to make an observational drawing. ● Complete a continuous line drawing. ● Know that a continuous line drawing is a drawing with one unbroken line. ● Know properties of drawing materials eg; which ones smudge, which ones can be erased, which ones blend. 		
		<p style="text-align: center;">Artist Study Bridget Riley (Painter) Zaria Forman</p>	
Year 3 (Growing artists)	Year 4 (Power prints)	Year 5 (I need space)	Year 6 (Make my voice heard)
<ul style="list-style-type: none"> ● Use shapes identified within in objects as a method to draw. ● Create tone by shading. ● Achieve even tones when shading. ● Make texture rubbings. ● Create art from textured paper. ● Hold and use a pencil to shade. ● Tear and shape paper. 	<ul style="list-style-type: none"> ● Use pencils of different grades to shade and add tone. ● Hold a pencil with varying pressure to create different marks. ● Use observation and sketch objects quickly. ● Draw objects in proportion to each other. 	<ul style="list-style-type: none"> ● Analyse an image that considers impact, audience and purpose. ● Draw the same image in different ways with different materials and techniques. ● Make a collagraph plate. ● Make a collagraph print. ● Develop drawn ideas for a print. ● Combine techniques to create a final composition. 	<ul style="list-style-type: none"> ● Use symbolism as a way to create imagery. ● Combine imagery into unique compositions. ● Achieve the tonal technique called chiaroscuro. ● Make handmade tools to draw with. ● Use charcoal to create chiaroscuro effects.

<ul style="list-style-type: none"> ● Use paper shapes to create a drawing. ● Use drawing tools to take a rubbing. ● Make careful observations to accurately draw an object. ● Create abstract compositions to draw more expressively 	<ul style="list-style-type: none"> ● Use charcoal and a rubber to draw tone. ● Use scissors and paper as a method to 'draw'. ● Make choices about arranging cut elements to create a composition. ● Create a wax resist background. ● Use different tools to scratch into a painted surface to add contrast and pattern. ● Choose a section of a drawing to recreate as a print. ● Create a monoprint. 	<ul style="list-style-type: none"> ● Decide what materials and tools to use based on experience and knowledge. ● Know what print effects different materials make. 	<ul style="list-style-type: none"> ● Know gestural and expressive ways to make marks. ● Know effects different materials make. ● Know the effects created when drawing into different surfaces.
<p style="text-align: center;"><u>Artist Study</u> Georgia O'Keeffe</p>	<p style="text-align: center;"><u>Artist Study</u> Henri Matisse</p>	<p style="text-align: center;"><u>Artist Study</u> Teis Albers</p>	<p style="text-align: center;"><u>Artist Study</u> Diego Rivera</p>

Painting and Mixed Media

Reception (Paint my world)	Year 1 (Colour splash)	Year 2 (Life in colour)	
<p>Explore, use and refine a variety of artistic effects to express ideas and feelings.</p> <p>Listen attentively, move to and talk about music, expressing their feelings and responses.</p> <p>Create collaboratively, sharing ideas, resources and skills.</p> <ul style="list-style-type: none"> ● Explore paint, using hands as a tool. ● Describe colours and textures as they paint. ● Explore what happens when paint colours mix. ● Investigate natural materials eg paint, water for painting. ● Explore paint textures, for example mixing in other materials or adding water. ● Respond to a range of stimuli when painting. ● Use paint to express ideas and feelings. ● Explore colours, patterns and compositions when combining materials in collage. 	<ul style="list-style-type: none"> ● Combine primary coloured materials to make secondary colours. ● Mix secondary colours in paint. ● Choose suitable sized paint brushes. ● Clean a paintbrush to change colours. ● Print with objects, applying a suitable layer of paint to the printing surface. ● Overlap paint to mix new colours. ● Use blowing to create a paint effect. ● Make a paint colour darker or lighter (creating shades) in different ways eg. adding water, adding a lighter colour. 	<ul style="list-style-type: none"> ● Mix a variety of shades of a secondary colour. ● Make choices about amounts of paint to use when mixing a particular colour. ● Match colours seen around them. ● Create texture using different painting tools. ● Make textured paper to use in a collage. ● Choose and shape collage materials eg cutting, tearing. ● Compose a collage, arranging and overlapping pieces for contrast and effect. ● Add painted detail to a collage to enhance/improve it. 	
	<p><u>Artist Study</u> Jasper Johns</p>	<p><u>Artist Study</u> Romare Bearden</p>	
Year 3	Year 4 (Light and dark)	Year 5 (Portraits)	Year 6 (Artist study)
	<ul style="list-style-type: none"> ● Mix a tint and a shade by adding black or white. ● Use tints and shades of a colour to create a 3D effect when painting. ● Apply paint using different techniques eg. stippling, dabbing, washing. ● Choose suitable painting tools. ● Arrange objects to create a still life composition. ● Plan a painting by drawing first. 	<ul style="list-style-type: none"> ● Develop a drawing into a painting. ● Create a drawing using text as lines and tone. ● Experiment with materials and create different backgrounds to draw onto. ● Use a photograph as a starting point for a mixed-media artwork. ● Take an interesting portrait photograph, exploring different angles. ● Adapt an image to create a new one. 	<ul style="list-style-type: none"> ● Use sketchbooks to research and present information. ● Develop ideas into a plan for a final piece. ● Make a personal response to the artwork of another artist. ● Use different methods to analyse artwork such as drama, discussion and questioning.

	<ul style="list-style-type: none">● Organise painting equipment independently, making choices about tools and materials.	<ul style="list-style-type: none">● Combine materials to create an effect.● Choose colours to represent an idea or atmosphere.● Develop a final composition from sketchbook ideas.	
		<p><u>Artist Study</u> Chila Kumari Singh Burman Vincent Van Gogh</p>	<p><u>Artist Study</u> David Hockney</p>

Sculpture and 3D

Reception (Creation Station)		Year 1 (Paper play)		Year 2 (Clay houses)	
<p>Return to and build on their previous learning, refining ideas and developing their ability to represent them.</p> <p>Explore, use and refine a variety of artistic effects to express ideas and feelings.</p> <p><u>ELG: Creating with materials:</u> Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.</p> <p><u>ELG: Creating with materials:</u> Share their creations, explaining the process they have used.</p> <ul style="list-style-type: none"> ● Explore the properties of clay. ● Use modelling tools to cut and shape soft materials eg. playdough, clay. ● Select and arrange natural materials to make 3D artworks. ● Talk about colour, shape and texture and explain their choices. ● Plan ideas for what they would like to make. <ul style="list-style-type: none"> ● Problem-solve and try out solutions when using modelling materials. ● Develop 3D models by adding colour. 		<ul style="list-style-type: none"> ● Roll and fold paper. ● Cut shapes from paper and card. ● Cut and glue paper to make 3D structures. ● Decide the best way to glue something. ● Create a variety of shapes in paper, eg spiral, zig-zag. ● Make larger structures using newspaper rolls. 		<ul style="list-style-type: none"> ● Smooth and flatten clay. ● Roll clay into a cylinder or ball. ● Make different surface marks in clay. ● Make a clay pinch pot. ● Mix clay slip using clay and water. ● Join two clay pieces using slip. ● Make a relief clay sculpture. ● Use hands in different ways as a tool to manipulate clay. ● Use clay tools to score clay. 	
		<p><u>Artist Study</u> Samantha Stephenson Louise Bourgeois</p>		<p><u>Artist Study</u> Ranti Bam Rachel Whiteread</p>	
Year 3 (abstract shape and space)		Year 4 (Mega Materials)		Year 5	
<p>Join 2D shapes to make a 3D form.</p> <ul style="list-style-type: none"> ● Join larger pieces of materials, exploring what gives 3D shapes stability. ● Shape card in different ways eg. rolling, 		<ul style="list-style-type: none"> ● Use their arm to draw 3D objects on a large scale. ● Sculpt soap from a drawn design. 			
				Year 6	

<p>folding and choose the best way to recreate a drawn idea.</p> <ul style="list-style-type: none"> ● Identify and draw negative spaces. ● Plan a sculpture by drawing. ● Choose materials to scale up an idea. ● Create different joins in card eg. slot, tabs, wrapping. ● Add surface detail to a sculpture using colour or texture. ● Display sculpture. 	<ul style="list-style-type: none"> ● Smooth the surface of soap using water when carving. ● Join wire to make shapes by twisting and looping pieces together. ● Create a neat line in wire by cutting and twisting the end onto the main piece. ● Use a range of materials to make 3D artwork eg. manipulate light to make shadow sculpture, use recycled materials to make 3D artwork. ● Try out different ways to display a 3D piece and choose the most effective. 		
<p><u>Artist Study</u> Anthony Caro</p>	<p><u>Artist Study</u> Magdelane Odundo Barbara Hepworth Sokari Douglas-Camp</p>		

Craft and materials

Reception (Let's get crafty)	Year 1	Year 2 (Map it out)	
<p>Explore, use and refine a variety of artistic effects to express their ideas and feelings.</p> <p>Return to and build on their previous learning, refining ideas and developing their ability to represent them.</p> <p><u>ELG: Creating with materials:</u> Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.</p> <ul style="list-style-type: none"> ● Explore differences when cutting a variety of materials. ● Investigate different ways of cutting eg. straight lines, wavy lines, zig-zags. ● Follow lines when cutting. ● Experiment with threading objects, holding equipment steady to do so. ● Explore techniques for joining paper and card eg stick, clip, tie, tape. ● Apply craft skills eg. cutting, threading, folding to make their own artworks. ● Design something on paper ready to make in three dimensions. 		<ul style="list-style-type: none"> ● Draw a map to illustrate a journey. ● Separate wool fibres ready to make felt. ● Lay wool fibres in opposite directions to make felt. ● Roll and squeeze the felt to make the fibres stick together. ● Add details to felt by twisting small amounts of wool. ● Choose which parts of their drawn map to represent in their 'stained glass'. ● Overlap cellophane/tissue to create new colours. ● Draw a design onto a printing polystyrene tile without pushing the pencil right through the surface. ● Apply paint or ink using a printing roller. ● Smooth a printing tile evenly to transfer an image. ● Try out a variety of ideas for adapting prints into 2D or 3D artworks. 	
Year 3 (Ancient Egyptian scrolls)	Year 4	Year 5	Year 6 (Photo opportunity)
<ul style="list-style-type: none"> ● Use a sketchbook to research a subject using different techniques and materials to present ideas. ● Construct a new paper material using paper, water and glue ● Use symbols to reflect both literal and figurative ideas. 			<ul style="list-style-type: none"> ● Create a photomontage. ● Create artwork for a design brief. ● Use a camera or tablet for photography. ● Take a macro photo, choosing an interesting composition.

<ul style="list-style-type: none"> ● Produce and select an effective final design. ● Make a scroll. ● Make a zine. ● Use a zine to present information. ● Know that layering materials in opposite directions make the handmade paper stronger. 			<ul style="list-style-type: none"> ● Manipulate a photograph using photo editing tools. ● Use drama and props to recreate imagery. ● Take a portrait photograph. ● Use a grid method to copy a photograph into a drawing. ● Know how different materials can be used to produce photorealistic artwork. ● Know that macro photography is showing a subject as larger than it is in real life.
			<p style="text-align: center;">Artist Study Derek O Boateng Hannah Hoch</p>